

2-Port Dual Monitor KVM Switch - DisplayPort - 8K 60Hz - USB-C 10Gbps

Product IDs

P2CDD143-KVM-SWITCH

Product Information

For the latest software, manuals, product information, technical specifications, and declarations of conformance, please visit:

www.StarTech.com/P2CDD143-KVM-SWITCH

Hotkey Commands

Hotkey commands are keystroke sequences that initiate computer/device functions. Hotkey commands can be used to initiate KVM Switch functions. A hotkey command sequence must be initiated by the HK_LCode, followed by 1-2 additional keystrokes. Successful hotkey command inputs result in one or two high-pitch beeps. Unsuccessful hotkey command inputs result in two low-pitched beeps.

Notes:

- All keystroke combinations must be entered in rapid succession.
- Press and release the indicated keys, unless otherwise specified.

HK LCode

Option 1.1 (Default - Left Side of the Keyboard)

Left-side Ctrl + left-side Ctrl

Option 1.2 (Right side of the Keyboard)

To enable HK_LCode for the right-side of the keyboard:

• HK_LCode + hold left-side Alt + press right-side Ctrl + release Alt

To use HK_LCode Option 1.2:

• Right-side **Ctrl** + right-side **Ctrl**

To revert back to Option 1.1 (Default):

 $\bullet \ HK_LCode + hold \ right-side \ Alt + press \ left-side \ Ctrl + release \ Alt$

Option 2

• Hold left-side Shift + Num Lock + Num Lock + release Shift

Option 3

• Scroll Lock + Scroll Lock

Hotkey Command	Function
HK_LCode + 1 ~ 2	Select PC 1 or PC 2
HK_LCode + F1	Start Auto Scan
HK_LCode + F2 + Up Arrow or Down Arrow	 Start Manual Scan Manually switch back and forth between PCs Press the Up Arrow or Down Arrow key to select the next/previous PC
HK_LCode + F3	 Adjust Scan Rate KVM Switch generates one to four beeps that indicate the duration of the scan time: One beep = 3 seconds Two beeps = 8 seconds Three beeps = 15 seconds Four beeps = 30 seconds
HK_LCode + F5	 Enable/Disable the binding of PC and Audio Switching. Bound by default forcing PC and Audio to switch together Unbound = PC Audio stops following the selected PC when switching (2 high pitched beeps) Bound = PC Audio matches the selected PC (1 high pitched beep)
HK_LCode + A	Force Audio to be bound to the selected PC