

## ScreenBeam Mini2 Mobile Wireless Display Receiver



## Display your Phone Screen on your TV!

With the ScreenBeam Mini2 Mobile, you can enjoy your favorite videos, photos, music, games, and more on the best display in the house. Simply connect ScreenBeam Mini2 to your high-definition TV and you can wirelessly display content from your smartphone.

ScreenBeam Mini2 Mobile is the ideal wireless solution for Samsung and other Android phones. It's easy to use. There are no apps to load. And you can mirror whatever content you want directly to an HDTV. And, it uses a dedicated wireless connection that won't bog down your network.

## Share the Content you Love

Unlike media players that just give you access to online video and content, ScreenBeam Mini2 lets you share virtually any local or online content from your device. You can beam movies, videos, music, photos, games, online TV shows, web browsing, applications, presentations, documents, and more. Whatever you see on your mobile device's display, you can mirror onto the high-definition TV.







**Smartphones** Android 4.2+ / Miracast

No Cables Needed Ideal wireless solution replacing the MHL cable

No App Download Needed Miracast is built in to Samsung and other Android phones

- Ideal wireless display solution for Samsung and other Android phones
- Perfect for home use or for the mobile professional on the road
- Dedicated wireless connection: your phone connects directly to the Mini2 adapter
- No subscription fees, which means no need to set up an account for those recurring payments

- Wirelessly share ALL the things you love from your device to the big screen: movies, videos, photos, music, applications, web browsing and more
- Supports up to full 1080p30 HD video and 2 channel stereo
- Ultra-low latency for the best possible experience
- Not compatible with iOS

ScreenBeam Mini2 requires a TV or projector with an HDMI port, and a compatible computer or mobile device with WiFi. Actual display quality depends on a number of factors, including the source video quality and the display screen. Range is line-of-sight and depends on source device.





